

# Donovan Garcia-Buckler

Game Producer/ Project Manager

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**Education**- Champlain College, Burlington VT 2018-2022

Was consistently named to Dean's List every semester

## Contact

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## Technology Skills

Steamworks, Task Management (including Redmine, Salesforce, and Trello), Google Suite, GIT, Adobe Creative cloud (Photoshop, Illustrator, and Premier Pro).

## Expertise

Agile development, team-building, Scrum certified/ Scrummaster, project prioritization/ planning tasks, management/ documentation, interdisciplinary team communication, publishing, contractor management.

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## Work Experience

### **[Rad Magpie](#) – Associate Producer Intern. May 2021 – Aug. 2021**

*Burlington, VT.* Position included Lead producer for a team of nine, working to help foster growth and development of young developers. Helped to increase exposure for the studio by supporting the organization of a large-scale fundraiser.

### **[Champlain College](#) – Game Production Management Tutor. Mar. 2021 – May 2022**

*Burlington, VT.* Tutored students in Project Management software and how to use it to track task velocity and project development. Provided actionable solutions to help mediate team conflict or team dynamics.

### **[Emergent Media Center](#) – Producer. Oct. 2020 – Feb. 2021**

*Burlington, VT.* Mentored Internship students in Scrum methodologies, collaborated using design-thinking methodology, and facilitated collaboration in a virtual space to deliver presentations to clients.

### **[Champlain College](#) – Student Ambassador/Mentor Jan. 2019 – May 2022**

*Burlington, VT.* Engaged with prospective students, admitted students and families, and provided tours to families of the campus and job candidates for the College.

## Game Projects

### **[Project Nautilus](#) – Co Producer/Scrum Master/Publishing Support**

Student Game Team Project Aug. 30, 2021 – May 6, 2022.

22 Person Team (2 producers, 3 designers, 5 artists, 5 programmers, 4 writers, 2 sound designers, and 1 QA manager).

### **[Modbots](#) – Publishing Lead/Associate Producer**

EARTHBREAK GAMES LLC. May 16th, 2021 – Sep. 10th, 2021.

16 person team (3 producers, 4 programmers, 4 designers, 5 artists).

### **[Spiritsong](#) – Lead Producer/Scrum Master**

Rad Magpie Studio Incubator Project- May 12, 2021 - Aug. 12, 2021.

9 person team (1 producer, 3 designers, 2 artists, 1 sound designer, 2 programmers).